



WBF Convention Card 2.19

DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS				
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE				
WIDE RANGE, BUT EITHER GOOD SUIT OR SOME HOPE TO BUY THE HAND	Lead	In Partner's Suit			
CUE USU. GOOD RAISE (8+). 2N IS LR	Suit	4TH FROM HONOR (10 OPTIONAL)	SAME		
NEW SUIT NF. CONSTR 3-LEVEL. TRANSFER ADVANCES OVER DBL	NT	4TH (SOME ATTITUDE)	LOW FROM xxx	Category: GREEN	
JUMP IN NEW SUIT ALMOST FORCING AFTER PASS OR WEAK BID	Subseq	ATTITUDE	ATTITUDE	Country: USA	
JUMP Q IS MIXED.DBL JUMP Q INVOLVES PARTNER. JUMP RAISE IS PRE	Other:			Event: TRANSNATIONAL TEAMS	
FS JUMP BY PH. ALSO JUMP TO 4m BY UPH				Players: MICHAEL ROSENBERG-CHRIS WILLENKEN	
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS			SYSTEM SUMMARY	
15+-18 HCP 2ND/4TH, SOUND. SNT SYSTEM IS ON	Lead	Vs. Suit	Vs. NT	GENERAL APPROACH AND STYLE	
REOPENING 10-14/1m, 11-16/1M. NOW 2♣ = INQUIRY	Ace	AKx(x) NOT IF WE MIGHT LEAD A	AKx(x)	5 CARD MAJORS, 1N (SEMI)-FORCING, TEND TO OPEN ALL 12 HCP NV	
	King	KQ(x), AK, AK(x) some situations	ASKS UNBLOCK (10+) OR COUNT	2♥=WK. 2♠ OPENING. 2♠ = 5-CARD ♠ +4(+)-CARD m, 10-13, not 5-2-(4-2)	
	Queen	QJ(x), AKQ POSSIBLE	KQx(x), QJx	3x NV CAN BE LIGHT, 1ST SEAT FAV CAN BE A JOKE. SOUND VUL	
	Jack	J10(x), KJ10(x)	KQJx, QJ10x(x), J10x	RESPOND VERY LIGHT. NOT MUCH FAST ARRIVAL	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	109(X), 10(x), Q109(x), K109(x)	J109x(x), 109x, HJ10x(x)	MOST 3-LEVEL RESP. BY UPH = INV. (EVEN IN COMP)	
1-Suit: PRE NV. INT VUL	9	9(x), H98(x)	1098x(x), 9xx, H109x(x)	FREQUENT USE OF NON-PENALTY DBL. IN COMP	
2-Suit: ALL 2-SUIT EXCEPT (1♠)3♣ AND (1♠)3♥	Hi-x	Sx, xSx(x),	2nd from 4+ small, high from sequenc	1NT Openings: 15-17, 5M FREQUENT, 6m INFREQUENT	
	Lo-x	HxS, HxxS, HxxSx	Hxx, Hxxx, HxxSx	2 OVER 1 Responses:FG	
Reopen: INT	SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)	Partners Lead	Declarer's Lead	Discarding	1♣-2♠ IS 5(+)-CARD ♠ AND 4(+)-CARD ♥, 5-9 HCP	
MICHAELS 5+-5+ OVER 1m. 4-5(+) IN oM + ♣ OVER 1M	Suit:1st	HI - ENCOURAG	SP	HI = ENCOURAG	1m-2♠ IS ART. LR. 1m-2♥ is ART. inv NT
JUMP CUE TO 3M ASKS STOP. JUMP CUE TO 3m IS NAT	2nd	HI = UNUSUAL SHIFT	EVEN (DUMMY SUIT)	HI = EVEN	1M-3♠ IS ART LR. in comp, 2N IS 4-CARD L(+) R AFTER 1M
	3rd	HI = MIN-COUNT		SP	1♥-2♠ IS WJS (UP TO LESS THAN INV.)
	NT: 1st	HI = ENCOURAG	EVEN (DUMMY SUIT)	HI = ENCOURAG	(1M)3m IS m + oM, 5(+)-5(+). (1M)2M is oM +♣, 4-5(+) 10-13.
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	HI = EVEN	SP	HI = EVEN	SCRAMBLING 2N. OBAR BIDS
DBL IS PEN, FORCE THRU 2♥.	3rd	SP		SP	RAISE TO 3x IS MIXED (COMP OR NOT). CAN BE LIGHT IF FAV
2♣ MAJORS (THEN 2♠ ASKS LONGER).	Signals (including Trumps): REMAINDER COUNT (H/L = EVEN)			TRANSFERS AFTER YOU OVERCALL OUR 1m OPENING	
2♠ = ♠ + M. 2M=NAT. 2N =GF 2-SUITER	H/L IN TRUMP IS S/P			FSJ BY PH. ALSO 4m AFTER WE OVERCALL, EVEN IF NON-JUMP	
BAL DBL OF SN OR PH IS ♣+ M OR ♠ OR BETTER 1-SUITED M				2♣ FOR MAJORS AFTER 1m(1N)	
PH DIRECT SEAT DBL IS ♣+ M or ♠	DOUBLES			1♣-1♠ CAN BE 3-CARD ♠. WALSH	
BAL 2m OF 1N RESP. IS m + (o)M	TAKEOUT DOUBLES (Style; Responses; Reopening)			2-WAY DOUBLES. OVER 1x(X-XX. SOME AFTER X OF 2-SUITED BID	
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	CAN HAVE DOUBLETON IN UNBID m. RESP. DBL DOES NOT PROMISE OR DENY			AFTER (2x-3x)P or 1x(1y)-P2(y), P(P). OR WHENEVER WE THINK CAN BE READ IT	
LEBENSORHL VS. WEAK TWOS. LEAPING MICHAELS	DBL. OF 1♠ THEN 2♥ OR DBL OF PREEMPT THEN NEW SUIT CAN BE LIGHT			(1♣)2♠ is 4♥ + 5(+)+♠, 10-13. (1♣)2♥ is 4♠ + 5(+)+♥ 10-13. (1♥)2♠ is 4♠ +5(+)+♠. 10-13	
CUE OVER 2M ASKS STOP. OVER 2♠ IS MAJORS	DBL. OF 1M THEN 2♠/2♣ CAN BE LIGHT			OPENING 2♠ FLANNERY	
JUMP CUE OVER 2M IS STRONG MINORS. 4N IS WEAKER. COG CUES	CUE BY DOUBLER AFTER 1M ADVANCE DENIES 4-CARD M			SPECIAL FORCING PASS SEQUENCES	
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			RARE. AFTER FG 2/1 OR FG SPL AFTER WE OPEN	
OVER STRONG 1C, DBL IS MAJORS GOOD, 1N IS MAJORS BAD	SPLINTER DBL FOR LOWER IF 2 UNBID			WE PEN DBL 1N OPENING(THRU 2♥) OR 1N OVERCALL(THRU 2OP)	
PASS THEN NON-BAL.ACTION IS STRONG	DBL OF 1N-3N FOR WEAKER MAJOR.BLIND SLAM DOUBLE FOR SPADES			WHEN OBVIOUSLY OUR HAND	
1N AND 2N ARE CUES AFTER OVERCALL	COMPETITIVE AND RESPONSIVE AND SUPP DBL.			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
	ANTI-LEAD DIRECTING DBL.			1m-1♥, 1♠ = NO 3-CARD ♥ IF MIN. 1M-2M, 3M = G/T(NO COMP.)	
OVER OPPONENTS' TAKE OUT DOUBLE	ACTION DBL.			PEN. PASS OF XX RARE. MCCABE. PRE DBL AFTER STRENGTH = SPL	
OVER 1m F 1-LEVEL. RDBL IS 10+. JUMP TO M = PRE	2 WAY DBL. AFTER REDOUBLE OR STRENGTH DBL (OF KNOWN SUIT)			2ND HIGH H AFTER DUMMY LEAD (NO HIGHER HONOR IN DUMMY)	
OVER 1m, JUMP Om IS LR, 3m MIXED. OVER 1M, JUMP TO 3♣ IS MIXED	MAX AND MAX-EXT			Psychics: RESCUING PLAYER IN CONTROL UNTIL SOS XX	
TRANSFERS FROM 1N THRU 2M-1 (MAY BE LEAD + FIT)	FORCE-CREATING DOUBLE			SPL, CUE POSSIBLE	
PASS THEN BID 2 PLACES TO PLAY.					

OPENING BID DESCRIPTIONS							
Opening	Artificial	Min.	Neg Dble thr	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣		3	5♦	OFTEN 5-5 IN BLACKS	2♣=GF. 3♣=MR. 2♠=LR. 2♦=REV. FLAN. 2♥=INV. NT. WAL	2-WAY CHCKBK/1N. 3♣ CHCKBK/2N(3♦=FIT)	FSJ
1♦		3	5♣	ONLY 3 IF 4-4-3-2	2♦=GF. 3♦=MR. 2♠=LR. 2♥=INV. NT 3♣=INV	1N REBID CAN HAVE ♣. 1♦-1♥, 2♣=ART.	FSJ
1♥		5	5♦	CAN BE 4-CARD(RARE) IN 3rd/4th	1N=SF, 2♠=WJS, 2N=FR, 3♣=INV, 3♦=LR, 3M+1=MINI-SP	XFER REBID 1♥/1♠	REV. DRURY WIDE RANGE 3♣=INV. FSJ
1♠		5	5♦	CAN BE 4-CARD(RARE) IN 3rd/4th	1N=F, 2♣/1M CAN BE xx, 2N=FR, 3♣=INV, 3♥=INV, 3♦=LR	ART. AFTER 1M-2♣	REVERSE DRURY, 3♣=INV. FSJ
1NT			4♥	15-17, frequent 5-card M	STAY, JTB(2♦can be other), 3M SPL, 3♦ 5-5 IN M's		
2♣	ART.	0	DBL. NEG	22+ IF BAL.	2♦ WAITING, 2N ♣ SEMIPOS	3M/2♦ IS 4-CARD M + LONGER ♦	
2♦	ART.	0		4♠, 5(+) ♥, 11-16	2N ASKS, 3M mild inv, 3♦ INV	3♣/2N = ♣ SPL. 3♦ = 4-5-2-2. OTHER = ♦ SPL	
2♥	ART.	0		WEAK 2♠, CAN HAVE 7	2N ASKS, 3other NF CONSTR, 4m GF	MOD OGUST	WEAK 2♥ IN 3RD/4TH
2♠		5		5♠+4(+)m, 10-13, not 5-2-(4-2)	2N ASKS m, 3♣ NF INV P/C, 3red INV, 3N=♣	2n THEN 3N TO PLAY. THEN 3other INV.	WEAK 2♠ IN 3RD/4TH
2NT			5♦	20-22-	STAY, JTB, 3♠ PUP 3N, 3N BOTH m's MST	3N/3♣ = 5-CARD ♠ (OPTIONAL)	
3♣		6(7)		SOUND EXCEPT 1ST SEAT FAV.	3♦ PUP (VARIOUS), 3♠ NF, 4♦ = MOD. PKC	3♦ THEN 3♠ F, 3N COG, 4♦ 5-5 IN M's	
3♦		6(7)		SOUND EXCEPT 1ST SEAT FAV.	3M F, 4♣ = MOD. PKC		
3♥		6(7)		SOUND EXCEPT 1ST SEAT FAV.	3♠ F, 4♣ = MOD. PKC		
3♠		6(7)		SOUND EXCEPT 1ST SEAT FAV.	4♣ = MOD. PKC		
3NT				SOLID MINOR, NO A OR K 1-3rd	4♣ = P/C, 4♦ ASKS SPL.	4N/4♦ IS SPL IN om	
4♣		7(8)		4♦ = PKC, 4M NAT, 4N NAT			
4♦		7(8)		4M NAT, 4N NAT, 5♣ = PKC			
4♥		7		4♠ NAT, 4N = KC, 5m ASKING BID			
4♠		7		4N = KC, 5other ASKING BID			
4NT				BLACKWOOD	5♣ 0 OR 4, ETC.		
5♣		8			5♦ = KC		
5♦		8			5♥ = KC		
5♥		7		ASKS FOR AK TRUMP			
5♠		7		ASKS FOR AK TRUMP			
5NT				ASKS FOR A, K OR Q			
HIGH LEVEL BIDDING							
RKC 1430 AFTER 4N. 0314 AFTER NON 4N. DKC. EXCLUSION. REDWOOD.							
KICKBACK AFTER NT. SOME 4m KC. GERBER. SUPER GERBER.							
NON-SERIOUS 3N. HOWIE. LTC 5N PICK-A-SLAM							
SPL.BIDS. COURTESY GRAND TRY							
ASKING BIDS. DEMAND BIDS. 5M TRUMP ASKS.							
ROMAN DOPI, DEPO(5♥+), ROPI(4N)							
LIGHTNER DBL							
RELAY FOR UNSPEC. SPL UTL, EXCEPT 3N ALWAYS NONE							
PASS/DOUBLE INV NO FIT ABOVE 3N. GRUE INVERSION							