DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS						A 9.5	
OVERCALLS (Style; Responses; 1/2 Level; Reopening	OPENING LEADS STYLE							7
1-level: aggressive and may be 4c (seldom)			Lead		In Partner's Suit			
2-level: Sound 11-16 6c (5) suit , new suit F1.	Suit		3rd= even low=odd		1/3/5			
	NT		3rd= even low=odd		1/3/5			
2NT after 1-level M-overcall shows support and is GT.	Subseque	ent		through declarer. Every				
			card promise 0,1, or 3					
New suits: transfers in many auctions, jumps are often fitshowing			higher cards.				Category: BLUE	_
Decreasing Natural	Other: 9/10 shows 0/2 higher H's						NCBO: SWEDEN	_
Reopening: Natural 1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)		K on 5-level ask for count,					Event: All events	_
15-18, cont. as after opening a strong 1NT			Against suit K from	AK indica	tes sidesui	shortness	Players: Sandra RIMSTEDT -	Emma SJÖBERG
13-16, cont. as after opening a strong TNT	LEADS		T		T.,		SYSTEM SUMMARY	
			Vs. Suit		Vs. NT		GENERAL APPROACH AND STYLI	F
Reopening: 11-14 As after opening 1NT	Ace		Ax(x)+, Akx+		same		17+ 1♣ with, 5-card M's	
JUMP OVERCALLS (Style; Responses; Unusual NT)			AK, AK+, KQx+, AKJT+		same		1 ◆ = 11-16 4cM 4+m or BAL	_
Preemptive, rather free style.	Queen		QJx(x), Qx		same		2M = weak	_
Unusual NT 55+ with owest unbid 3c+ suits. Usually 5 losers or less	Jack		J10(x), AQJ(x) Jx		same		2NT = 54+ minors 13-16	_
except nv vs vul and partner has passed.	10		10(9)x, HJ10(x)		same		-	_
	9		9x, HT9(x)		same		1NT Openings: 14 - 16 or (8)9-	12(13) 1-3 seat non vul)
	Hi-x		<u>x</u> x		same		, ,	
	Lo-x		3rd= even low=odd		same		SPECIAL BIDS THAT MAY RE	QUIRE DEFENCE
Reopen 2NT=19-21	SIGNALS IN ORDER OF PRIORITY					T =		
DIRECT AND JUMP CUE-BIDS (Style; Responses; Reopen)			Partner's Lead		r's Lead	Discarding	2 NT – 54+ minors 13-16	
2-Ivl = 55+ highest unbid + other (2NT = asks, weak/strong, 34 = p/c	Suit: 1		low=Enc	low = ev	en	low = Enc	1NT-2NT= inv or PRE in minor when	weak NT
w/values)		nd	low = even	s/p		low = even	1M-2uM =3c support, inv+	
3-IvI = ASK for stopper		rd	s/p			s/p	1S-2D = 5+H 8+	
	NT: 1		low = Enc	low = ev	en	low = Enc		
		nd	low = Even	S/P		low = Even		
VS. NT (Vs. Strong/Weak; Reopening; Passed Hand)	_	rd	S/p					
X = strong	SIGNALS	(INC	LUDING TRUMPS)					
2♣ = 4+♥ & 5+ x 2D=p/c	0/D :- t						We play transfers in many contested	and uncontested auctions
2 → = 4+ ♠ & 5+x 2H=p/c	S/P in trun	nps, v	reak signal.					
2M = NAT								
2NT = both minors	DOLLDIE						SPECIAL FORCING PASS SEQ	HENCES
	TAKEOUT DOUBLES (Style; Responses; Reopening)					(1NT) X (2C/D/H) P and similar situa		
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	D= T/O with 9+						(TNT) X (2C/D/H) P and similar situa	lions
X = T/O, Lebensohl if possible	May be light with classic shape						IMPORTANT NOTES THAT DO	N'T FIT FI SEWHE
X = 170, Lebensoni ii possible	ividy be lig	Jile Wile	Tolassic shape			IMPORTANT NOTES THAT BE	WATER EESEWIIE	
							Own NT hide and frameworth a continue	and a section of the
After 2D multi; DBL is 14-16 bal or 17+ any.							Our NT-bids are frequently semibal a	
VS. ARTIFICIAL STRONG OPENINGS							2NT in contested auctions is almost	never natural
Against strong 1. D = Majors 44+, 1NT = Minors 44+	SPECIAL	, ART	IFICIAL AND COM	PETITIVE	DOUBLES			
rigamor out only 1112 majoro 11 ; 1111 minoro 11			s/redoubles					
OVER OPPONENTS' TAKEOUT DOUBLE	In contested auctions we play maximal doubles and responsive doubles					Psychics: It happens		
We play transfers								

				PTIONS			
Open ing	Tick if Art	Min No Crds	Neg Dbl Thr u	Description	Responses	Subsequent Auction	After interference
1*	V	0	3◆	17+hcp (w 4441 any we sometimes have to lie later on in the auction)	1♦ = 0-7, 1♥= 8+ no 5cM, 6cm or 4M and longer minor, 1♣= 8+ 5+♥, 1NT=8+ 5+♠ 2♥/2♠ = 4M, 5+ minor GF, 2NT = GF 55m, 3X= sets trumph	1♣-1♦: 1♥ = ART strong (20+), 1♣= 5+♣ or 4♠ with 5+X, 2♥ = 5+♥ 17-19, 2♣-3♥= 17-19 different 5-5, 3♠=GF 5-5 m	On 1-level X = 7 any, GF on 2 level. Trf from 2NT+, X = t/o
1♦	V	0	3◆	12-16 BAL (depend on vul) 11-16 any 4441 11-16 4cM 5+ any m	1♥/1♠ = NAT, 1NT = NAT, 2♣/2♦ = NAT & GF, 2♥/2♠ = Weak, 3♣/3♦ = 6c+ INV, 2NT=GF both minors	1♦-1♥-, 1♠ = BAL w 4cM any, Rebid 2m = 4+m 4+oM 1♦-1♥/♠-, 1♠/NT; 2C = trf to 2red 2♦=GForweakw4-4M	Transfers
1♥		5	3♠	11-16, 5+♥	2♣= GF relay, 2♦=10+ 3c supp 2NT = INV+ 4+supp, 2S=any minisplinter 3m=, 6cm Inv. 3M = PRE	1♥-1♠, 1NT; 2♠ = INV STAY or weak ♦ 2♦ = GF STAY 1M-2♣-2♦=no good bid 1M-2♣-2♥=4+ oM 1M-2♣-2♠= 6+M 1M-1X; 2C= 14+ any or min opening w 6cM 1M-1X; 2M = 5+M 4+C	Trf over double Cue= 3c suppo INV+
14		5	3♥	11-16, 5+♠	See 1♥ but 2♦= 5+♥, 2♥=10+ 3c supp.		Trf over double Cue= 3c suppo INV+
1NT			3◆	a) Not vul 1-3rd seat= (8)9-12(13) (In 3rd seat w no one vul = 13-14 bal or 8-12 with a good escape) b) Otherwise: 14-16 May be semibal and sometimes unbal, especially with 9-12	When 9-12= 2♣ stayman INV (may be weak), 2♦=stayman GF, 2M= to play, 2NT= inv or pre with one minor, 3m= inv with 6+m, 3♥+ to play When 14-16= 2♣ = Stayman, 2♦/♥= Transfer, 2♠ = transfer to ♣, 2NT = transfer to ♦, 3♣ = GF both minors, 3♦=invitational with one 6cM, 3♥/♠= singleton w 54/45+ in minors	We play transfers after transfers to 2M with strong NT.	Transfer Lebensohl DBL=PEN
2♣		5	2♠	11-16. 5+♣, 4+♦ or 6+♣	2♦ = INV+ relay, 2M = 8+ 5+M 2NT= INV+ and supp, 3X= 6+X & GF	2♣-2♦-2♥= min w both minors 2♣-2♦-2♠ = 6+C	DBL=PEN
2•		6		10-16 6+♦	2♥/♠= 8+ 5+M, 2NT = INV+ & Asking 3♦ = weak raise	2X-2NT; 3♣ = bad suit	DBL=PEN
2♥		5		Weak	2NT = inv+ often supp, new suit forcing 1, Raise=PRE		DBL=PEN
2♠		5	-	Weak	See 2♥ opening		DBL=PEN
2NT	V	=		13-16 4+♣, 5+♦(not 2254)	3♣= asking 3♦/4m = to play 3♥/♠= F w 6+M 4♥/♠= to play	2NT-3♣; 3D = 6+D 2NT-3♣; 3M = singleton 3coM, 2NT-3♣; 3NT = 55+	DBL=PEN
3♣/♦		6		PRE	4/5/6/7m To play, 4om=SI		DBL=PEN
3♥/♠		6		PRE			DBL=PEN
3NT		_		Solid 7+MIN, may have outside strength	4♣ = p/c		DBL=PEN
4♣/♦		7		PRE			DBL=PEN
4♥/♠		6		PRE			DBL=PEN
4NT	I FVFI			Asks for spec aces			DBL=that ace

HIGH LEVEL BIDDING

RKC 1430 Blackwood, Splinter bids, Italian cue-bids, Voidwood 1430