



Category: Green

NCBO: England EVENT: All events

PLAYERS: Heather DHONDY
Nevena SENIOR

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE
5-card Majors. 1♣ NAT or BAL; 1♦ 4+ cards always unbal
2♠ NAT and weak, 2♥=weak with both Ms (5-4 NV, 5-5 VUL)
2♦ = weak 2♥ or strong in a m

1NT opening: 15-17 (6m or 5M possible).
2 over 1 response: NAT game forcing
Wide-range overcalls.
Many NEG and COMP doubles, T/O doubles emphasise unbid majors.

SPECIAL BIDS THAT MAY REQUIRE DEFENCE
1♣ (11)12-14 BAL (may have 5♦) or 18-19 BAL (may have 5♦) or NAT
2♥ Weak with ♠+♥. 5-4 possible NV, always 5-5 VUL, 5-9 hcp (pos 1,2,3 only)
2♠ Weak, 5-9 NV 6-10 VUL, usually 6 card suit vulnerable.
3NT Gambling 1st/2nd, to play 3rd/4th

1♣ - 2♣ GF with ♣s, 1♦-2♦ INV+
1♥/♠ - 2NT FG with support

Fit showing bids in some auctions

2♦ Weak in ♥ or strong in a minor (pos 1,2,3 only).

SPECIAL FORCING PASS SEQUENCES
After (1NT) x (2m) pass is forcing (x=T/O).

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

PSYCHICS: No specific types.

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's suit
Suit	4th (2nd fm bad suits)	3rd/5th
NT	same	3rd/5th
Subseq	same	same

Other: King requests count, ace/queen attitude

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AK, asks for ATT	Usually AK, asks for ATT
King	KQ or AK asks for count	Asks for count/unblock
Queen	QJ (x.) or KQ, asks for ATT	QJ or KQ, asks for ATT
Jack	J10 (x.), KJ10	J10, KJ10, AJ10
10	109, Q109 etc.	H109, 109 (x.)
9	shortage	shortage
Hi-x	Sx, xSx(x.)	Sx, xSx(x.)
Lo-x	HxS, HxxS, HxxSx(x.)	HxS, HxxS, HxxSx(x.)

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
Suit	1 Hi odd	Hi odd	Hi odd
	2 Hi DISC	Hi DISC	Hi DISC
	3 SP	SP	SP
NT	1 Hi odd	Hi odd	Hi odd
	2 Hi DISC	Hi DISC	Hi DISC
	3 SP	SP	SP

Signals (inc. trumps):

DOUBLES

TAKEOUT DOUBLES (Style; Response; Reopening)
May be weak if shape-suitable.
Reopening double may be a king weaker.

SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES
Most low-level doubles are for take-out

Responsive doubles to 3♠
Support doubles

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)
Aggressive style. May be 4-cards at 1-level with HHxx. Raises are PRE, cue usually has 3-card support, jump 2NT over 1M shows 4-card support. Jump are fit-showing. Reopening almost always 5 cards, may be a king weaker.
Simple change of suit F at 1&3 level, NF at 2 level.

1NT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 2nd, 11-15 reopening. Responses are as to 1NT.
Responses to reopening 1NT: 2♣ asks for range and Majors, others are transfers as after opening.

JUMP OVERCALLS (Style; Responses; Unusual NT)
1-suit: Weak
2-suit: Leaping Michaels

DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)
Cue=Michaels. Jump cue in 2nd and 4th asks for stopper. If opponents have bid two suits, jump cue shows stop in bid suit and asks for stop in the other.

VS. NT (vs. Strong/ Weak; Reopening; PH)
2♣=♥+1 other, 2♦=♠+1. With both Ms, 2♣=shorter♥, 2♦=shorter♠ or equal
2NT asks for the 5 card suit.
x=PEN, PH x=Ms or ms. Same vs wk/str NT

VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)
x=T/O, then over wk2, 2NT = Lebensohl, 3any = INV. 2NT overcall NAT, respond as to 2NT opening. Over 3NT, 4♣=Range enq, 4♦=end signal for M
4M=constructive. Leaping Michaels - jump to 4m=5-5 with m+M.
Non leaping Michaels. (3♣)4♦=♠+M

VS. ARTIFICIAL STRONG OPENINGS
vs 1♣, x=Ms, 1NT=ms. 2-level jumps are weak in the suit bid.
1♣-1♦: x=Ms, 1NT=ms.

OVER OPPONENTS' TAKEOUT DOUBLE
Redouble=10+, penalty-seeking, (oppo can't play the 2-level undoubled).
Over 1♣, 2NT weakish with ms, jump shift=weak
1♦/♥/♠: 2NT=high-card raise to 3+. Fit-showing jumps, raises=PRE

OPENING	TICKET	ARTICLE	OF MINORS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	✓	2	4♥	(11)12-14 BAL(may have 5♦) or NAT or 18-19 BAL (may have 5♦)	NAT, may bypass ♦ to show 4M, 2♦♥♠3♦♥♠=weak 2♣=FG with ♣ (weak if opponents dbl)	1♣-2♣-2♦ guarantees 4+♣, then 2♥=relay, 1♣-1M-2♦=reverse or 18-19 BAL 1♣-1X -1NT=11-14 then 2♣ ENQ 1♣-1M-3♦ 18-19 BAL with 4 card SUP [Note 4]	2♣=constructive 1♣(x) 2♣= weak	
1♦		4	4♥	Unbal, 5+ cards unless 4441 any sing except ♦	NAT. Inverted raises, jump shift=strong, but 1♦-3♣=INV	1♦-1♥-1NT=6♦ & 3♥, NF 1♦-1♥-2♦=6♦, <3♥NF. 1♦-1♠-1NT=4+♦4♥, NF. 1♦-1♠-3♥=Spl. 1♦-2♣-3NT=4441 15-17, 2NT=other 4441 [Note 4]	Jump=Suit+♦ fit	
1♥		5	3♠	NAT, 11+ hcp	2NT=FG with ♥. 3♠/4m=splinter, Bergen raises [note 1] 3NT=limited splinter	1♥ - 1♠ 1NT =11-14 with 2♣ ENQ	Jump=Suit+♥ fit	
1♠		5	3♥	NAT, 11+ hcp	2NT=FG with ♠ 4m/♥=spl 3NT=limited SPL. Bergen		Jump=Suit + ♠ fit	
1 NT			3♠	15-17 BAL, may have 6m, or 5M,	2♣=4 card Stayman, 2♦=♥, 2♥=♠ 2♣=range enq, 2NT=puppet to 3♣ [NOTE 5], 3any=Slam try 4♣♦=bothM, slam try/no slam try	After 2♣2NT, break with fit After xfer new suit=FG, jump=auto splinter Smolen:2♣2♦3M=4M, 5OM, GF	3any=INV, good suit	
2♣	✓	0		23+ BAL or any FG	2♦=0-7, others NAT	2♣2♦2♥ Kokish (23-24 or 28+ or ♥s). 2♣2♦2NT 25-27	Unchanged	
2♦	✓	0		Weak in ♥ or strong in m Intermediate NAT in 4th	2♥ to play facing weak 2. 2NT relay. Others NAT, F		Unchanged	
2♥		5		Weak, both Ms (54)/55NV, 55V Intermediate NAT in 4th	2♣=to play. 2NT=relay [Note 3]. 3♦=asking for longer/better M	[Note 2]		
2♠		5		Weak, 5-9 (6-10 VUL) (5)6 cards Intermediate NAT in 4th	2NT=relay. New suit=F1			
2 NT				20-22 BAL	3♣=Pup Stay, 3♦=♥, 3♥=♠, 3♠ = ms, 4s=2below S/T	2NT-3♣-3NT=5♥		
3 bids				NAT Pre, New suit=F unless Game	4m response assumed to be cue			
3NT	✓			Solid m and < K outside 1st/2nd	45♣=p/c, 4♦=p/c			
4♣				NAT PRE				
4♦				NAT PRE				
4M				NAT PRE				
							HIGH LEVEL BIDDING	
							RKCB (3041). DOPI, Cue bids can be 1st or 2nd round control	
							If cue is x then xx=1st round control,	
							Void showing responses 5NT=odd no of keycards +Q, 6any=even no of keycards +Q (6trump suit=higher ranking void)	

SUPPLEMENTARY NOTES: NEVENA SENIOR & HEATHER DHONDY

[Note 1] Bergen raises over 1M. 3♣=4 card limit raise, 3♦=4 card mixed raise, 3M=pre-emptive 4 card raise, jump in other M=3-card limit raise.

[Note 2] If the opponents X 2♥, XX=16+ points and 3♥s, 3m/2♠ to play, 2NT unchanged 3M=PRE. If they bid X of 2♠ = lead-directing but PEN if NAT. Other X are PEN.

[Note 3] Over 2♥-2NT responses differ according to VUL.NV 3m=5 of linked M & 4 of other M MAX. Over this next up asks for SING. 3M=5-4 MIN. 3NT=5-5 MIN 4m=5-5 MAX & splinter. Over 3NT/4m 4NT is 6-Ace RKCB

VUL 2♥ always 5-5. 3♣=min no ♦ void, 3♦=♦ void, 3♥ 5=5=2=1 MAX 3♠ 5=5=1=2 MAX 3NT 5=5=3=0 MAX

[NOTE 4] 1♣-1any 2NT = 63/54 in ♣ and partner's suit. Step responses. 1♣-1any 3♣ = 6 card suit, denies 3 of partner's suit. Also applies to 1♦ opening.

[NOTE 5] 1NT-2♠=range enq, 2NT min, 3C all max then Baron. 1NT-2NT=puppet to 3C, then 3M 5431 bid fragment. Then other major asks for 5 card suit.