



WBF Convention Card 2.19

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE			
1 level- 7-17 usually, NSNF constructive over 1 level overcall, NSF over 2 level		Lead	in Partner's Suit		
overcall, PJR, Jump Q = Mixed Raise, cue = F1,		Suit	3rd from even, lowest from odd	same, high from nothing if raised	
		NT	4th best or 2nd highest	low from 3 small except if raised	Category: GREEN + BS Convention
		Subseq	attitude/ and 3/5 if from honor	attitude	Country: ACBL - USA II
		Other:	standard count and attitude, smith echo		Event: Venice Cup
		primary signal is attitude, secondary is count, third is suit preference			Players: Stasha Cohen - Pamela Wittes
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
15+- 18 live, 10-14(15) in P/O, 2NT = 19-21 inP/O, system on over both live and P/O		Lead	Vs. Suit	Vs. NT	GENERAL APPROACH AND STYLE
NT overcalls, GETOUT-- XX forces 2C unless pard has own Good 5+ suit, bids show		Ace	Ax, Axx, AKx, AKxx,	AKx, Ax	2/1 Game Forcing, 5 Card Majors, 15-17 NT, 2D=weak 2H, 2H=weak2S,
suit + some higher, P = NF, but pard can XX with own 5 card suit and doubt		King	KQx, KQJ, Kx,AK	KQ109, AKQxx,	2S=bad 3 level preempt, 4C/4D=NAMYATS,3 Level = sound preempts,
		Queen	QJ, QJx, QJ10, Qx,	KQx, QJx, AQJ, Qx, QJ9x	2NT=20-21, 3NT=broken minor preempt,2C=strong,artificial and forcing,
		Jack	KJ10, J10x, J10xx,	AJ10, KJ10, J10x, J108x,	multi-range splinters over major suit openers, multi-Landy/NT, modified CRASH/
JUMP OVERCALLS (Style; Responses; Unusual NT)		10	A109, K109, Q109, 109x, 10x, 109xx	A109, K109, Q109, 109x, 10x, 1097x	STRONC C, Jacoby Transfers, MSS, Lebenshohl, 2C=strong,art., semi-forcing over
1-Suit: weak, 2nt=mod. Ogust, rel. discip. dep. on vul, mb GOOD vs. PH		9	KJ9, KJ9x, 9x	9xx but low in pards suit unless raised	1M BUPH, BART, 1D-3C=inv., 1S-3H=inv, 1m-2nt=inv,capp. over 1nt over. & 1M-X
2-Suit: leaping Michaels vs. wk 2 openers, GOOD hands, 1 rnd force		Hi-x	Hx,	Hx	1NT Openings: 15- 17 HCP may have 5 card major
unusual = 2 lower unbid except if C/D opened and promises 2 or less		Lo-x	Lox	Lox	2 OVER 1 Response:Game Forcing By Unpassed Hand Except In Competition
then shows minors		SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Reopen: intermediate strength- one suiter		Partners Lead	Declarer's Lead	Discarding	4C = 8+ tricks in H, 4D = 8+ tricks in S,, 3nt = broken minor suit preempt
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Suit:1st	Attitude	Count	Attitude
Direct cue = Michaels unless minor showing 2 or less, then natural, JQ over minor		2nd	Count	Suit Preference	Count
is natural and preempt always, JQ over major asks for stopper,		3rd	Suit Preference	Attitude	Suit Preference
in P/O direct cue is as above if bidder has not already had chance to bid, otherwise		NT: 1st	Attitude		Attitude
natural. JQ as above. Michaels always bad or strong, never in-between		2nd	Count		Count
VS. NT (vs. Strong / Weak; Reopening; PH)		3rd	Suit Preference		Suit Preference
2C=both majors, 2D=one major, 2H = H+m, 2S = S + m, X = penalties,		Signals (including Trumps): Echo from odd number when looking for ruff			
over 2D,2H,2S, if they interfere through 4S, X says bid your unknown suit,		std count and attitude			
over 2H,S, 2nt, followed by 3M = 21/2 M bid		smith versus NT			
same sytem by PH and UPH		DOUBLES			
		TAKEOUT DOUBLES (Style; Responses; Reopening)			
		tend to show support for other suits and opening bid BUPH, Reopening X lighter			
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)		Jumps over XX tend to be preemptive, vary by vul, sometimes light when shapely			
T/O thru 4H, Pen X 4s up, 4nt = T/o could be 2 or 3 suited, cue of wk 2 asks stopper		double jumps in suits tend to be preemptive, scrambling 2nt/reopening X			
Roman jumps over weak 2s, double jump over wk 2 shows both minors, lebensohl					SPECIAL FORCING PASS SEQUENCES
if Xer is UPH, over 3nt 4C=baron, 4D=H,4H=S,S=RKC,4nt=quantitative		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
VS. ARTIFICIAL STRONG OPENINGS		neg thru4D,resp thru 4D, support X and XX thru 2H, maximal X, Snapdragon,			
vs 1C: x = red/black, 1D=M/m, 1nt= shape, 2C = any 3 suiter, 2D = multi, 2H= const.		1M-P-1NT-2?-X = T/O, Rosekranz XX, over 1? -1Y-x-2Y - 3 level = worst bid,			
Michaels, 2S = any bad 3 level bid, 3 X = decent hand natural,		X = sound bid of 3M. 2NT= good/bad, no support X over 1C-p-1D and over 1nt			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
vs. 1C-p-1D: x = red/balck, 1nt = M/m, 2c = shape, 2D = multi, 2H = constructive		overcall,			after 2/1 , 3 nt by either player as next bid shows 15-17, once major suit agreed as fit
Micahels, 2S = any bad 3 level preempt, 3X = decent hand natural					trump, cues below 3nt are nonserious, 3nt starts serious slam tries, picture bids
OVER OPPONENTS' TAKE OUT DOUBLE					
over 1C/D: 1 level = F1, 2 level = natNF, 2nt= pre raise, 3C/D = limit, JS = weak					Psychics: infrequent, but if occur tend to be in 3rd seat.
over 1H/S: 2nt = LR+, cappelletti, if opp. bids over 2C, X by opener says bid suit					
over 1H: 2H = bad, 2D = good raise, 2C = xfer ti D, 1nt= xfer to club or raise with 2H		DEFENSIVE AND COMPETITIVE BIDDING			

OPENING BID DESCRIPTIONS							
Opening	Artificial	Min.	Neg Dble thr	Description	Responses	Subsequent Auction	Passed Hand Bidding
1C		3 cards	thru 4D	12+ if bal, 11+ with 5 card suit,	may skipD suit, 2n-11-12-, inverted, 3M=wk, 1nt=6-10,	2way chckbck,Wolff signoff/2nt 1S=nat, 2s=4thforc	same
1D		3 cards	thru 4D	12+ if bal, 11+ with 5 card suit	1D-3C & 1D-2nt=inv, 3M=wk, inverted, 1nt=6-10	2 way chckback, Wolff signoff/2NT	same
1H		5 usually	thru 4D	12+ if bal usually	1nt= semi, 2X=GF, 2nt=Jacoby, multi-rng spli, Bergen	pass 1nt with bal min only, Wolff signoff/2NT	2C=reverse drury, bergen raises, nt not semi
1S		5 usually	thru 4D	12+ if bal usually	1nt = semi, 2X=GF, 2nt=Jacoby, multi-rng spli, Bergen	pass 1nt with bal min only,	2C= reverse drury, bergen raises, nt not semi
1NT		15-17	2s & up	15-17 HCP, may have 5 card M	styman, Jacoby, Texas, relay, MSS, neg X, Leb,	smolen, possible relays	same
2C	yes-strong	22 if balncd	2nd neg.	virtual GF unless balanced	2D=semi, 2nt=bad suit minor pos, x = 2nd neg	cheaper minor= 2nd neg, 3M asks A over 2D, Kokish	same
2D	wk2H	usually 6 cd		weak 2 bid in hearts	2h,3h,4h=nat, 2nt=Mod Ogust, RONF,Mathe, 4C,4NT	jump over Ogust is 2nd suit or reason to jump to game	same
2H	wk 2S	usually 6 cd		weak 2 bid in spades	2s,3s,4s=nat, 2nt=Mod Ogust, NS, Mathe, 4C,4NT	jump over Ogust is 2nd suit or reason to jump to game	same
2S	3 level pre	freq. 6 card		any suit bad 3 level	Pass or correct bids all levels, 4nt = Blackwood	correct to cheapest level in pards bid suit,	same
2NT		20-21 HCP		bal, may have 5 card M	stymn, jacoby, relay, texas, mss, 4S=5C, 5C=5D	smolen, possible relays,	same
3C		snd preempt		sound preempt	NSF, 4D=RKC, 4nt = Black using Roman steps, 3NT		same
3D		snd preempt		sound preempt	NSF, 4C=RKC, 4nt = Black using Roman steps, 3NT		same
3H		snd preempt		sound preempt	NSF, 4C=RKC, 4nt= Black using Roman steps, 3NT		same
3S		snd preempt		sound preempt	NSF, 4C=RKC, 4nt=Black using Roman steps, 3NT		same
3NT	4 level minor	brkn minor		broken minor preempt	4C,5C,6C,7C = Pass/Corr., 4H,S=nat, 4D=RKC,4nt=Blk		same
4C	8+ trks H	good 4H		8+tricks, 2/3 side suits 2d rnd cntl	4Daks noncontrol, 4nt=RKC,	bid suit n/c, 4H= all control, 4NT= all control RKC	same
4D	8+ trks S	good 4S		8+ tricks, 2/3 side suits 2d rnd cntl	4H asks noncontrol, 4nt=RKC	bid suit n/c, 4S=all control, 4nt = all control RKC	same
4H		bad 4H bid		various strengths w/ diff. vul	new suits = asking bids, 4nt=RKC	1st = no control, 2nd = 2nd round, 3rd= 1st round	same
4S		bad 4S bid		various strengths w/dif. vuls	new suits= asking bids, 4nt=RKC	1st = no control, 2nd = 2nd round, 3rd = 1st round	same
4NT		ACES		asks Aces, but use RKC steps	5C=0/3,5D=1/4,5H=2/5 bad hand, 5S=2/5 good hand	next bid places contract	same
5C		preempt		preempt not usually crazy	new suits = asking bids, 5nt = GSF	1st= no control, 2nd = 2nd round, 3rd = 1st round	same
5D		preempt		preempt not usually crazy	new suits = asking bids, 5nt = GSF	1st = no control, 2nd = 2nd round, 3rd = 1st round	same
5H		preempt		preempt not usually crazy	new suits = asking bids, 5nt = GSF	1st = no control, 2nd = 2nd round, 3rd = 1st round	same
5S		preempt		preempt not usually crazy	new suits = asking bids, 5nt = GSF	1st = no control, 2nd = 2nd round, 3rd = 1st round	same
5NT		??					
HIGH LEVEL BIDDING							
when major suit agreed, cues below 3nt are nonserious, 3nt starts serious slam tries.							
over our preempt thru 3s, 4C is RKC, 4nt is regular blackwood. We always use							
Roman steps when responding to Blackwood and Gerber even if not a keycard seq.							
1x-2x-4y (by us) shows a big 2 suiter looking for slam. We tend to cue A before K,							
but in pards suit will cue K(mb even Q) first. Exclusion BW where obvious, when 2							
suits bid and raised, there are 6 keycards and 2 Qs. Roman D0P1, DEPO							

BROWN STICKER OPENING BID ANNOUNCEMENT FORM

This form is to be completed and sent, by email, to anna@ecats.co.uk in accordance with the Supplemental Conditions of Contest for the event

Names: Stasha Cohen – Pamela Wittes

Country USA II **Event** Venice Cup

Opening bid of 2s **in** All **seat at** All vulnerabilities

Shows: A bad 3 level preempt in any suit

Detailed Description:

When not vulnerable, the suit will frequently be only 6 cards in length. If 7 cards will be very bad suit. If favorable the suit will almost certainly be 6 cards and may be a terrible suit (i.e. Jxxxxx). When vulnerable, we are using this bid so that our 3 level preempts will basically be following the normal rule of within 3 (equal vul) and within 2(unequal vul). Therefore, our 2s bids when vulnerable will be less likely to be 6 card suits and will have somewhat greater range than the nonvulnerable ones will.

Responses and Rebids in Uncontested auctions

With what hands will responder pass the opening bid? Might psyche a pass not vul, otherwise should have at least 5 spades.

Meanings of other responses and rebids: 2nt shows game interest, 3c = P/C, 3d = h, 3h = s, 3s = unspecified minor

Competitive Agreements

Responses after opponent's DBL (including Pass, RDBL and expected follow-ups)

P = neutral XX = interest in penalizing, 2nt = lebensohl, others = interest in saving in any bypassed suit

Responses after opponent's overcall: X = penalties, suit bids are P/C, 3nt = natural, cue = bid your suit

Rebids after 4th hand DBLs the response: P / club response = clubs, P/over other responses = no interest, bids show suit after club or interest after other response

Rebids after 4th hand overcalls: P = no interest or suit bid, bid shows own suit plus decent hand relative to fact you opened 2s

1. Bart -- specifically over 1S - 1nt -2C. 2D is artificial and shows invitational values with one of the following hands: 5H, or 8-10 HCP raise to 3C, or 2S with raise to 2NT or invit with diam. Pard responds as if have 5H. If don't bid BART can bid, 3C = shape raise, 2nt = Sshortness with 10-11HCP, 2S, 3D = Dpreempt, or 2H w/o invite, 3H invite with 6 card suit.
2. Multirange splinters: 1H-3S = 10-12 or 16-18 with unspecified singleton, 3nt asks, 1S-3nt = 10- 12 or 16-18 with unspecified singleton. 4c asks. Show singleton as cheaply as possible. 1st step = C, 2nd step = D, 3rd step = other major, other splinters are normal but are either 13-15 or 19+. 1S-4H is a splinter either 13- 15 or 19 +. 1H-3nt is a S splinter either 13- 15 or 19+.
3. Structure over 1NT opener: 2D = either xfer to H or relay start. superaccept H via 2S. relay steps are 3C= inv to 3n with bad suit, 3D = inv to 3n with bad suit; 3H = club slam try, 3S = D slam try. 2S = MSS or diamond bust or bust with both minors. 2NT = relay to 3C-- either C bust or 4441. follow up with suit below singleton. Csingleton bid 3nt if not mind pass, otherwise bid 4C. cue of singleton asks for controls starting with 2. 3C,D directly invitational with 2 of top 3. 3H,S directly are singletons with 3 of othe major and 5-4 in minors. IEBENSOHL, 3NT = TO PLAY, NEITHER PROMISES NOR DENIES STOPPER, rest of lebensohl sequences slow shows stopper. neg x 2S up. if they double stayman or bid 3C, bidding promises stopper, passing denies stopper. Partner can XX or X to restayman as needed., over stayman, cheapest bid of other major shows support with some shortness. 4D shows support, bal, slammish.
4. Bergen Raises: 1M-3C=7-9, 4 trumps, 1M-3D= 10-12 or BAD forcing raise, 4 trumps, 3M = preemptive
5. Pass or Correct bids over unspecified preempts: if really want to get out in suit, you bid it and when pard corrects to new suit, you bid it again at next level. This is to play.
6. Two-Way Checkback: Applies over 1m- 1?-1nt and 1H-1S-1nt both passed and uph hands. 2C forces 2D which can be passed or starts invitational sequences. 2D starts GF sequences. 2NT forces 3C and is either a C getout or start of 5-5 invites. Jumps to 3 level in new suit are forcing 5-5. Jump rebid is invitational and shows 6 card suit with 2 of top 3.
7. Wolff Signoff: 3D starts major suit checkback sequences. 3C starts sign-off sequences or slam interest in other minor.