Ope- ning			Neg X	Description	Responses	Subsequent bidding	Passed hand and over intervention	
1χ		2	4♥	With 4♣/4♦ we usually open 1♣ with 18-19 NT and 1♦ with 12-14 NT	1♦= natural or seminatural (might also be 4M333 and INV+), 2♣= inverted, 2♦=Multi, 1M= ♦ might be longer, 1NT=8-10, 3♦/♥/♠= PRE, 4♦ = RKC	2-way Checkback over 1♦ we rebid 1NT with any 4333	Truscott, Rubensohl, Switch after overcalls 1-level and 3-level, (NOTE 1),neg freebids	
1♦		4	4♥	See 1♣	2♦= inverted, 3♣= INV, 3♥/♠ = PRE 4♣ = RKC	2-way Checkback	Same as over 1♣ opening, Switch	
			4♦		2NT= fit, INV/GF not strong, 3♣/♦= Bergen, 3♠/4♣/4♦= SPL, 3NT= fit, bal 13-15	2-way Checkback	Drury, Bergen, SPL	
1♠		5	4♥		Same as over $1 \checkmark$ , $4 \checkmark$ = to play, $3 \checkmark$ = INV	$1 \spadesuit$ - 1NT – 3 ♣ = Asks number ♥	Drury, Bergen, SPL	
1NT			4♥	15-17 balanced, might be 5M or semibalanced	2♣=Stayman, 2♦/♥=TRF, 2♠= ♣ or ♦, 3♣= asks 5M, 3♦=5♦/4♣ and short M, 3♥/♠=5♣/4♦ and short M, 4♣/♦=Texas		Transfer Lebensohl, Rubensohl (NOTE 1)	
2♣	X			a) strong b)weak two ♦ 3) 22-23 NT; 26-27 NT	2♦ = NF, 2NT= relay, 2♥/♠= 5M, NF 3♥/♠ = 6M, INV			
2♦	X		2♠	a) weak two ♥ or ♠ b) 24-25 NT; 28+ NT c) any 4441(5m440), 20-24	2♥/♠= P/C, 3♥/♠= P/C, 2NT=relay, 3♣/♦=nat, forcing 4♣=request TFR, 4♦= asks suit		Over intervention: 4♣ = request TRF 4♦ = asks suit	
2♥	X			Weak, 5♥+4+minor vulnerable 5/5	2NT=relay, 3♣=P/C, 3♦= INV for 4♥, 4♣/4♦= SPL		Over X: 2NT asks minor, $3 \clubsuit / \spadesuit = \text{to play}$ , $4 \clubsuit / \spadesuit = \text{fitbid}$	
2♠	X			Weak, 5♠+4+minor vulnerable 5/5	2NT=relay, 3♣=P/C, 3♦= INV for 4♠, 4♣/4♦= SPL		Over X: 2NT asks minor, $3 \clubsuit / \spadesuit = \text{to play}$ , $4 \clubsuit / \spadesuit = \text{fitbid}$	
2NT				20-21, 5M possible	3♣=Puppet, 3♦/♥/♠/4♣= TRF, 3NT/5NT=5♠+4♥, 4♠= RKC, 4♦/♥= TRF, slamINV			
3X				PRE	3♣ - 3♦ = asks 3-card major	Slamconventions: Dopi/Ropi, Mixed cue bids, SPL, Last Train, RKC Blackwood> 5NT/6X = even/odd keycards+void (1430), 5NT josephine, Exclusion Blackwood		
3NT	X			Solid minor	4♣=P/C, 4♦= asks shortness			
4X				Natural, PRE				

Defensive Bidding	Leads and signals				System	
Overcall:	Suit: 3rd/5 <sup>th</sup> but not from KJ10, K109				Players: Bep Vriend – Carla Arnolds	
At 1-level may be 4-card					The Netherlands	
Resp: Jumpraise = PRE, cue = fit or FG	NT: low from a honor, strong king (asks count/unblock)					
1NT-overcall	Leads				Basic system	
15-18> Resp as over 1NT opening	Lead In suit contracts In NT contracts			In NT contract	S	Natural style
4 <sup>th</sup> position: 10-14/15> Stayman relay/TRF	Ace AKx			AKx		1♣ = 2+ but NF
	King	AK, KQx		KQ109		1 ♦= 4+, 1 ♥/♠ = 5+
Jumpovercalls	Queen	ueen QJx		KQx, QJ10		2-over-1 = FG
$2^{\text{nd}}$ position: $(1 \clubsuit / \spadesuit) - 2 \checkmark / \spadesuit = \text{weak}$	Jack	ack J10x, KJ10		QJx, KJ10		
(1♥)- 2♠ and 1♦-3♣ = weak	10	0 K109, 109x		K109, 109x		1NT=15-17
4 <sup>th</sup> position: Michaels, intermediate	9			Q98x, J98x		
	X			XXxx, xXx		
	X			xxX in unsupp	ort partn suit	
Two suited overcalls	Signals in order of priority				Special openingbids	
Over $1 \clubsuit$ : $2 \clubsuit$ = natural, $2 \spadesuit$ = majors		Partner leads	Decl	arer leads	Discarding	2♣ = strong or weak two ♦
2NT= ♦/♥, 3♣ =♦/♠	Suit 1st	Odd=Enc	H/L=	=odd	Odd=Enc	2♦ = Multi
Over 1♦: 2♦= majors, 2NT= ♣/♥, 3♦= ♣/♠	2nd	H/L = odd Lavit		thal	H/L = odd	2♥/♠ = Weak, 5♥/♠ + minor
Over $1 \checkmark / 4$ : 2NT= minors, $3 4 = 4 + 0M$ , cue= $4 + 0M$	3rd				Lavinthal	
	NT 1st	Odd = Enc	H/L :	= odd	Odd= Enc	
Against 1NT	2nd		Lavii	ntal	H/L = odd	
2♣ = majors> 2♦= asks longer major	3rd	Lavinthal			Lavinthal	
2♦ = Multi	Other signals: H/L in trumps may show ability to ruff					
2♥/♠ = 5♥/♠ + minor						
Against preempts	Doubles				Forcing pass situations	
$2NT  ext{ after } (WK 2x)  ext{ dbl } (p)  ext{ } 2NT = FIR$	Negative dbls					
Leaping Michaels (with jump)						
Against strong openings	Special doubles				Important Notes	
CRASH: X = RED or BLACK, 1◆= MM or mm	Optional X				After 1♣/♦ opening and a overcall at the	
1NT = <b>♣/♥</b> or <b>♦/♠</b>	Support X				1-level or 3-level we play SWITCH (see NOTE 1)	
Over info-double opponents	Lightner X				D 1 11 : "	
New suit 1-level = FIR, 2-level = NF, Truscott	Resposive X				Rubensohl over jumpovercalls	

## NOTE 1 Switch after opponents make an overcall over 1♣/1♦ opening

General: If opponents overcall our 1♣/1♦ opening bid at the 1-level we usually switch our suits.

1♣ (1♦) dbl both majors

1♥ 4 or 5-card spades

1♠ 4 or 5-card hearts

2♣ natural, around 6-9 hcp

2 6-card hearts, any strength

2♥ 6-card spades, any strength

2♠ club-fit, limit of better

3♣ preempt

3♦ splinter

3♥ preempt

1♣ (1♥) dbl 4 or 5-card spades, 1♠ by OH shows 3-card ♠

1♠ take out without 4-card spades

2♣ natural, around 6-9 hcp

2 natural, around 8-11 hcp

2♥ 6-card spades, any strength

2♠ club-fit, limit of better

3♣ preempt

3♦ natural, FG

3♥ splinter

3♠ preempt

1♣ (1♠) dbl take out, usually 4-card hearts

2♣ natural, around 6-9 hcp

2 5-card hearts, 8+

2 5-card diamonds, 10+

2♠ club-fit, limit of better

3♣ preempt

3♦/♥ preempt

3♠ splinter

1♣ (3♦) 3♥ 5-card spades, FG

3♠ 5-card hearts, FG

1 (1♥) dbl 4 or 5-card spades, 1♠ by OH shows 3-card ♠

1♠ take out without 4-card spades

2♣ natural, 10+ FIR

2 natural, around 6-9 hcp

2♥ 6-card spades, any strength

2♠ diamond-fit, limit of better

3♣ preempt

3♦ preempt

3♥ splinter

3♠ preempt

- - 2♣ 5-card hearts, 8+
  - 2 natural, around 6-9 hcp
  - 2 5-card clubs, 10+
  - 2♠ diamond-fit, limit of better t
  - 3♣ preempt
  - 3♦ preempt
  - 3♥ preempt
  - 3♠ splinter
- 1 (3♣) 3♥ 5-card spades, FG
  - 3♠ 5-card hearts, FG