DEFENSIVE AND COMPETITIVE BIDDING	LEADS A	ND SIGNALS						
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING	LEADS STYLE						
Responses: Jump Raise = Preemptive		Lead	In	Partner's	Suit	_	WBF Convention Card 2.18	
Jump Cuebid = Splinter	Suit	3rd/5th	3rc	d/5th				
Cuebid = LR or Better	NT	4th	4th	h		Category:	1	
New Suit = Non-Forcing unless they open with preempt; JS=Forcing	Subseq	4th	4tl	h		Country:	North America	
Jump Shift = Fit	Other: 2	nd from four small; K=Co	unt; A=Attitude			Event:	Buffett Cup Challenge Match	
(2x)2NT(p) = Transfers & transfers into their suit = minors						Players:	Team USA	
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS	LEADS					IMMARY	
2nd Position = 15-18	Lead	Lead Vs. Suit Vs. NT			GENERAL APPROACH AND STYLE			
Front of Card Even If They Interfere	Ace	AKx; Axx(x)	Ak	Kx (Asks A	.tt.)	Natural, 5-Ca	ard Majors	
4th Position = 10-14	King	AK; KQx; KQT9	Ał	KJx(x); KQ	Jx	Longer Mino	r, 1C if 3-3	
Front of Card	Queen	QJ; QJx(x)	Q.	JTx; AQJx	; KQT9	Limit Jump F	Raises Over Majors	
Sandwich Position = 15-18	Jack	JT; JTx(x); KJTx(x)	AJ	JT9; J T9x		2/1 100% GF, 1NT Semi-Forcing		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	T9; 98x(x)	98	Bx(x)		After 2/1, Default is 2-rebid (other actions meaningful)		
1-Suit: Weak; Responses - New Suit = Forcing	9	9x; 98x(x)	98	98x(x)		JS to 2-Level from 1-Level = "Strong"		
2-Suit:	Hi-x	Sx; xxS	S×	Sx; Sxx; xSxx		1NT Openings: 15-17		
	Lo-x	HxS; HxSx(S); xSxx(x)	Hx	xS; HxxS(x	(); xxxS(x)	2 OVER 1 R	esponse:100% Game Forcing	
Reopen: Cuebid = Michaels	SIGNALS	IN ORDER OF PRIORIT	Υ			SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer's Lea	ad	Discarding	2C Opening = Not GF (Can stop over responder's double negative)		
Direct Cuebid = Michaels (Note 1)	Suit:1st	Suit:1st Hi/Lo = E Same Same		Same	2D Opening	= Weak 6+ (5) (6-10 HCP)		
	2nd	Hi = Encouraging				2H Opening	= Weak 6+ (5) (6-10 HCP)	
	3rd	3rd S/P			2S Opening = Weak 6+ (5) (6-10 HCP)			
	NT: 1st	Hii/Lo = E	Same Same		3NT = Gambling			
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	Hi = Encouraging				2NT Overcal	I = Two Lower Unbid Suits	
Landy (Note 3)	3rd	S/P				Michaels Cu	ebids (Note 1)	
	Signals (including Trumps): Echo in trump suit shows ability to trump; S/P					Lebensohl (Note 2)		
	Smith Echo					Negative Do	ubles to 7H	
	DOUBLE	S						
	TAKEOU	T DOUBLES (Style; Resp	onses; Reopeni	ing)				
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	May be li	t with classic shape						
Takeout Doubles Through 4H	Cue= F u	ntil a suit is bid twice; Sup	port X's through	h 2M				
	New Suit	= NF (unless responder ju	umped or cuebio	d or freebio	t			
	Reopen =	Same as above				SPECIAL FO	DRCING PASS SEQUENCES	
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES							
	Responsive (card-showing) doubles in all suits through infinity							
	Bidding their responder's suit = NAT							
	All low-level doubles NOT penalty					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
	Over their	known 2-suited Michaels	s: 1st Round Cue	ebid = GF	in 4th Suit	Double Jump	o in New Suit = Splinter (Even to Major)	
OVER OPPONENTS' TAKE OUT DOUBLE	2nd Roun	d Cuebid = LR						
							Psychics:	

nonir ~	Artificial	Min	Noc D-	Description	Pagnanaga	Subaquant Austion	Depend Hand Bidding
pening	Artificial	Min.		Description	Responses	Subsequent Auction	Passed Hand Bidding
		ძ	7H	11-21 HCP	Single Raise LR+; Double Raise=Mixed	4th Suit Forcing GF; JS by Opener = JS	Jump Q=Mixed
					SJS (1C-2Any); NMF 2C-2D; 2D=GF	3rd Suit = F1; 1C-1A-2S-NM=GF with 5-cd Major	Jump Shift = Fit Showing
					2N=GF	After Reverse: 4th Suit or 2NT = Negative	
		3	7H	11-21 HCP	Single Raise LR+; Double Raise=Mixed	Same As Above (Note 5)	Jump Q=Mixed
					Strong Jump Shifts (1C-2Any)		
		5	7H	11-21 HCP	2/1 GF; 1NT=F1; 3-Lower Suit=INV; 3-Raise=LR	1M(x)2C=GMSR	Cuebid over competition=Strong Raise
					Jacoby 2NT		2C Drury (2Major=Weak)
		5	7H	11-21 HCP	As per 1H Opener		As per 1H Opener
NT				15-17 HCP	Jacoby Transfer (Note 9)	Over Stayman: Rebid of 2H is P/C; Bid of Minor=F	Dble a 3-Level = Values; Dble at 2-Level=TO
NT					2S=Raise to 2NT or Club Transfer; 2NT=Diamonds	3D Accepts	Texas Transfers Through 3H
NT					3C=Minors/GF; 3D,H,S=Shortness		
	ART	1		7H	Natural; Positive requires good suit; 2D=Neutral	Cheaper Minor=2nd NEG through 3D	Natural
	1	6		6-10 HCP	New Suit Forcing; 2NT Asks for Feature if Maximum	3NT=AKQxxx;	Natural
		6		6-10 HCP	New Suit Forcing; 2NT Asks for Feature if Maximum	3NT=AKQxxx	Natural
		6		6-10 HCP	New Suit Forcing; 2NT Asks for Feature if Maximum	3NT=AKQxxx	Natural
NT				20-21 Balanced	Jacoby Transfers; Stayman (Note 9)	3S=Miinors; 4C=Gerber	Dble=Cards/Neg (Not Penalty)
		6		Preemptive	New Suit Forcing		
		6		Preemptive	New Suit Forcing		
		6		Preemptive	3S=NAT; Minors=Cuebid		
		6		Preemptive	4H=Nat; Minors=Cuebid		
NT		7(6)		Gambling	Natural		
		7		Preemptive	Natural		
		7		Preemptive	Natural		
		7		Preemptive	Natural		
		7		Preemptive	Natural		
NT				Blackwood			
NT							
	L BIDDING						
	(Note 6); Sp						
plinters		come rango					
	a Small Slan						
	2nd Round C						
		UNITOIS					
Ion Serious			40.07				
MI - 4(1 - S)	I IN DIAMONO	is; 4D=1exas;	45=511	n Clubs; 4NT=Sign Off			