

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
Style : natural, can be light (7+HCP)
Responses : 2/1 NF if minor, weak jump raises
Reopening : natural, limited to 12 HCP ; 1NT 9-13, 2NT 17-19
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> . & 4 <sup>th</sup> position : 16-18 HCP
Responses : Stayman and Transfers
Reopening : 1NT 9-13 HCP , 2NT 17-19 HCP
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Style : natural and weak (3-11 HCP)
Unusual NT : two lower unbid suits
1M 3♣ = M' + ♦
Reopen: NAT 11-13 HCP 6 card. except 1M - - 3♣ both minors
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Direct Cue-bid : 1♣ - 2♣ Nat ; 1♦ - 2♦ majors ; 1M 2M = M' + ♣
JUMP Cue -bid : ask for stopper. Except 1♣ 3♣ = ♠ + ♦
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
<b>VS Strong NT (14-16 HCP and better)</b>
X=5+m,4M or Strong , 2♣ both majors , 2♦ 1 major ,
2♥/♠ 5 card M + 4+m, 2NT= both minors
<b>VS Weak</b>
X = same range , others same as above
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Style : T/O double, natural overcalls
Over weak 2M, cue-bid shows both minors ; 4m = 5M' + 5m
3m 4m = 5/5 M ; 3♣ 4♦ = 5♥ + 5♦ ; 3♦ 4♣ = 5♥ + 5♣
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♠ or 2♠</b>
X shows opening values and majors ; 1♦ = 4♥ + 5♦ ; 1M=Nat
1NT : 6 card ♣ or ♦ ; 2♣ = both Majors ; 2♦ = 1 Major ;
2♥/♠ 5 card M + 4+m,
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Of 1m : Transfers (Except after 1♣ X XX = 10+HCP)
Of 1M : Natural forcing , XX = 10+HCP

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3 <sup>rd</sup> / 5 <sup>th</sup>	3 <sup>rd</sup> / 5 <sup>th</sup>	
NT	ATT (possible 3 <sup>rd</sup> / 5 <sup>th</sup> )	3 <sup>rd</sup> / 5 <sup>th</sup>	
Subseq	ATT	ATT	
Other: lead second from xxxx			
Vs Suit, K asks CT – Vs NT K asks CT/UB ; A asks ATT			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(x) ; AK	AK(x)	
King	AKxxx(+) ; KQ(x)	KQJxx, KQJ9(x), AKJ10(x)	
Queen	QJ(x) ; Qx	QJ9(x), KQ(x)	
Jack	KJ10(x) ; J10(x)	(H)J10(x)	
10	10x, H109(x)	(H)109(x), 109x(x)	
9	9x	9x, 9xx, H9x, J98x, Q98x	
Hi-X	Sx, xSxx, HxSx	HSx, Sxx , xSxx(x),	
Lo-X	xx(xx)S	HxSx, HxxxS	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Std count	Std count	First Italian discard
Suit 2	Small = Enc	S/P	Std count
3	S/P		S/P
1	Std count	Std count	First Italian discard
NT 2	Small = Enc	S/P	Std count
3	S/P		S/P
Signals (including Trumps): Signals in Trump suit : S/P			
Smith : Low likes the lead from both			
Signals after we bid a suit : ODD = ENC and EVEN = S/P			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Style : can be light if shaped			
Responses : naturel, cue-bid shows strength			
Reopening : 8+, according to shape			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Support Doubles: 3 cards in partner's M (not minimum) or any 18 HCP			
Lightner double vs slams			
1NT(weak) Pass 2♣ X = points			

W B F CONVENTION CARD
<b>CATEGORY: GREEN</b>
<b>NCBO: Belgium</b>
<b>PLAYERS: Valerie &amp; Alain Labaere</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
5-card Major, ♦ 4 cards
1NT : (14+) 15- 17 HCP , tends to be 14-16 in 3 <sup>rd</sup> chair NV
2 over 1 responses : 2♣ ART GF except rebid of 3♣
2♦ NAT (5 card) GF except rebid of 3♦
2♥ NAT (5 card) forcing until 2NT
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
2♣ Any GF or weak 2♦ (3-10 HCP)
2♦ SF with minor or NT 22-23 HCP or weak 2♥ (3-10 HCP)
2♥ weak with both Majors (3-10 HCP). 4♠/4♥ ; 5♠/4♥ ; 5♠/5♥
2♠ weak 2 (3-10 HCP), can be 5 card
3NT solid minor, usually 7 card, no Ace or King aside
<b>SPECIAL FORCING PASS SEQUENCES</b>
After opponents two suiter PASS can hide a strong hand.
<b>IMPORTANT NOTES</b>
Responder's double :
1m (1♥) X : 4 cards in ♠ ; 1♠ = 5 cards
1♣ (1♦) X : 4 cards in ♥ ; 1♥ = 5 cards ; 1♠ = 4(+) cards
<b>PSYCHICS: rare</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
				1♣		2	4♠
1♦		4	4♠	11-23 HCP, 4+ ♦	2♦ : at least Inv raise, 2♥ : 5♠+4♥ (3-9HCP) 2♠ : 7-9 HCP, 4♦, Irregular ; 3♣ : 7-9 HCP, 4♦, Reg 3♦ : weak raise (4-7 HCP)		Weak jump after overcall Fit showing jumps if passed
1♥		5	4♠	10-23 HCP	2♣ : Nat or Bal or GF with ♥/♠ ; 2♠ : limit, 6 card ♠. 2NT: Limit raise with 3card+ support	After overcall : 2NT inv + raise . Cue-Bid : always 4 card support and GF	Drury Fit showing jumps
1♠		5	4♥	10-23 HCP	3♣ : 9 -10 Fit ; 3♦ , 6-8 Fit ; 3M , 0-5 Fit ; 3♥:limit ♥	SPL in opp's suit ; Gazzili ; 4SF ;	
INT			4♥	15-17 HCP 5M or 6m possible	2♣ : NF Stayman ; 4-way Transfers	After overcall : LEB 1NT 2M 3NT = 5 card M' + no stopper	
2♣	v	0		Any GF or weak 2♦ (3-10 HCP)	2♦ : waiting ; 2♥/♠ = Nat. F1 ; 3♥/♠ = NAT Inv. 2NT : Forcing Relay 15+HCP ; 3♦ = P/C	After 2NT : 3♦ : Min , 3♣ Max with S/S 3♥/♠ : Max with H. 3NT: good ♦ or H♣	
2♦	v	0		SF with minor or 22-23 NT or Weak 2♥ (3-10 HCP)	2♥/3♥ : P/C ; 2NT : Forcing Relay (15+HCP) 2♠/3♦/3♣ : Nat F1		
2♥	v	4		Weak both Majors (3-10 HCP) (4♥/4♠;5♠/4♥;5♥/5♠;6♠/5♥)	2NT : Forcing Relay 3♥/♠ : To play 3♣/♦ : Natural, non forcing	3♣ : Max. 5♠+4♥(31) ; 3♦ : Min. 5♠+4♥(31) 3♥ : Max 4♠+4♥ 3♠ : Min 5♠+4♥(22) 3NT: max 5♠+4♥(22) : 4♣/♦ :5/5 with S/S	
2♠		5		Weak 2 (3-10 HCP)	New suit F1 ; 2NT : Forcing Relay		
2NT			4♠	20-21 HCP	Romex + Transfers 3♠ : Transfer for 3NT	2NT 3♣ (Romex) 3♦ : no 4 card ♥ , may be 4♠ ; 3NT : 4♥ + 4♠ 3♥ : 4 or 5 card ♥ , 3♠ : 5 card	
3♣		6		PRE, aggressive NV/V	New suit Forcing		
3♦		6		PRE, aggressive NV/V	New suit Forcing		
3♥		6		PRE, aggressive NV/V	New suit Forcing		
3♠		6		PRE, aggressive NV/V			
3NT	v			Solid minor, Gambling	4♣ = P/C ; 4♦ =ask for control ; 4♥/♠ = to play		
4♣		7					
4♦		7					
4♥		7					
4♠		7					
4NT				Both minors, 6+ 5+			
						<b>HIGH LEVEL BIDDING</b>	
						RCKB 5 key cards 3041 ; 5NT 2key cards and void ; 6x 1 or 3 key card and void	
						PAPA (pass = Pair) Exclusion RKCB Josephine	