

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 Level; Reopening)
Solid (depending on vuln.) with not passed partner;
Lead-showing with passed partner;
Answer: new suit: 1-level F1; 2-level NF; Fit-jumps;
1NT OVERCALL (2nd/4th Live, Responses, Reopening)
2 <sup>nd</sup> : 15-18 system on; 4 <sup>th</sup> 11-14 system on
1x pass 1y 1NT = twosuiter other 2 suits
2NT : 5+/5+ lowest unbid-suits ;
1X pass 1Y 2NT= 5+-6+
JUMP OVERCALLS (Style, Responses, Unusual NT)
Non vuln. Weak jumps ; vuln. 14-16;
4 <sup>th</sup> seat: 14-16
DIRECT AND JUMP CUE BIDS (Style, Responses,
Cuebid: twosuiter ♠ + another ( 1♠ 2♠ ♥ +another)
Jumpcue: asking for stopper with solid suit
1x pass 1Y 2x = 6+5+ other suits -6 in higher suit
1x pass 1y 2Y = natural
VS. NT (vs. Strong / Weak, Reopening, PH)
2♣: ♥+♠ ; 2♦: 1 M ; 2♥: ♥+m
2♠: ♠+m ; 2NT: 2m ; X = penalty ; 3♣/♦ nat.
after pen-X all X are negativ / X on NT 15+= 1 m
VS PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
2♦: X= 4♥ or strg.; 2♥♠: X=t.o. 2NT 15-18>Puppet
3♣-3♠ T.o.
4m after 2/3-level op. = 2-suiter (2nd+4th pos.)
including suit bid;
2♦ p 2♥/3♥ X: t.o. or ♥ ; 2♦ X 2♥/♠ X: t.o.
2♦ p 2♠ X: t.o. or ♠
VS. ARTIFICIAL OPENINGS
Vs 1♣: 2-level same as vs 1 NT strenght dep. Vul.
1♣ pass 1♦ X = 4M + 5 m
VS polish ♣: pass can be 15-18+ NT with 4♥/♠;
1♣ p 1♦ p 1♥♠ X=pen. 15+ NT
OVER OPPONENTS' TAKEOUT DOUBLE
New suit 5+-suit NF ; XX 9+; 1m X 2NT constr.
1M X 3M invite

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3/5	3/5	
NT	3/5	3/5	
Subseq	3/5 attitude	3/5 attitude	
Other: Rushinov 6-7 - level			
Xxx in supported suit possible			
LEADS			
	Lead	Vs. Suit	Vs. NT
Ace	AKx	AKxx	
King	KQx ; AK ;	AKJ10; KQ109	
Queen	Qx; QJx	QJx; KQx	
Jack	Jx; J10x; KJ10x	Jx; J10x; HJ10x	
10	10x; (H)109x;	10x ; (H)109x ;	
9	9x	9x , 98x(x)	
Hi-x	even	even	
Lo-x	odd	odd	
SIGNALS IN ORDER OF PRIORITY			
	Partner's	Declarer's	Discarding
Suit	1	Low E	rev. count
	2	Low E	Low E
	3	rev. count	SP
NT	1	SP	rev. count
	2	SP	SP
	3	SP	5-6-7 = E
Signals in NT: Smith - high = E from both sides			
if shown 6+ cards: middle = E			
DOUBLES			
TAKEOUT DOUBLES (Style, Responses, Reopening)			
Neg X - 3♠;			
1x pass pass 2♣ = t.o.13-17; 1x pass pass X: 8-12 or			
1♣ p p 1♦ = 13-17 t.o. ; general agreement: in			
doubt X before length: t.o. ; X behind length: pen.			
SPECIAL; ARTIFICIAL AND COMPETITIVE X			
Resp.X - 3♠; comp.X -3♠ ;			
Support X -2 our suit; Support XX ;			
X on cuebid of our "shown" 5+-card-suit: bad suit			
pass = A or K (sometimes Q)			
Game-try-X reversed;			

International-Convention-Card	
♠ ♥ ♦ ♣	
Category	GREEN
NCBO	<b>Germany</b> EVENT: 2013
PLAYERS	Michael Gromöller    Martin Rehder
<b>SYSTEM SUMMARY</b>	
GENERAL APPROACH AND STYLE	
Swiss-Acol 1♠ 5 / 1♥ 4 / 1♦ 4 / 1♣ 3	
1NT Opening: 11-13	
2 over 1 Responses: 9+	
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
2♦ : a) weak two ♥ b) any GF	
2♥ : 4+/4+ majors 5-11	
2♠ : weak two	
Weak-twos and 3-4 level in 3 <sup>rd</sup> hand 0-13 HCP	
4♣/4♦ south african Texas ( solid major)	
1x pass 1♥♠: <b>could be 3-cards if 12+HCP</b>	
1x pass pass 2♣ = take out 13-17	
1♣ pass 2♦=GF♣ ; 1♣♦ pass 2♥= 4+♥/5+♠ 5-8	
1♦ pass 2♠ = GF ♦ ; 1♥ pass 2♠/2NT: GF ♥	
SPECIAL FORCING PASS SEQUENCES	
standard	
When we have 20+ HCP from 4th level up	
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
Lebensohl in almost all competitive sequences !	
in doubt we ask for stopper	
Scrambling after 2 opp bid and you have to bid	
PSYCHICS:	

OPENING		length	NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♣		3	3 ♠	11 - 20	Limit bids ; Splinter; 2♦ GF♣ 2♥: 4♥+/5♠+ 5-8; 2♠ 6+♠ 9-11 1♥♠ 3+pos. if 12+HCP	2NT Lebensohl after weak-jump or two-suiter; New suit nonforcing 2-level after 1♣♦♥♠ open	1♣ pass 2♠ 5♠/4♣ 8-10
1 ♦		4	3 ♠	11 - 20	Limit bids; Splinter; 2♥: see 1♣-2♥; 2♠:GF♦-Fit, 3♣=6+ 9-11; 1♥♠ 3+pos. if 12+HP	Lebensohl after revers	1♦ pass 2♠ 4♠/6♣ 5-8
1 ♥		4	3 ♠	11 - 20	Limit bids; mod. Jacoby 2♠ GF; 3NT4♣ TXF-Splinter; 4♦ 8-10 ♥-Fit; 2NT bal.GF ♥ ; 3♣♦=nat. 9-11	after overcall 1♠/2♣ : 2NT=mod.Jacoby GF ♥ after overcall 2♦♥♠ : 2NT = Lebensohl long-suit-trials if opp. bid 3♣>	1♥ pass 2♠ 4♠/6♣♦ 5-8 1♥ pass 2NT 5♣♦ 8-10 Drury
1 ♠		5	3 ♠	11 - 20	Limit-bids; mod. Jacoby 2NT ; 3NT4♣♦TXF-Splinter;4♥ 8-10 ♠-Fit; 3♣♦♥=6+ 9-11 ;	after overcall X/2♣ : 2NT = GF♠ after overcall 2♦♥♠ : 2NT = Lebensohl	1♠ pass 2NT 5♣♦ 8-10 Drury
1 NT			3 ♠	11 - 13	Stayman ; transfers ; 2♠=1m wk or invite bal. or GF ♣ or 41M GF; 2NT 2m wk or GF ♦ or 31M GF; 3♣♦ invite ; 3♥♠ GF with 4333 (4 oth.M)	Distributional Asking relais X : negativ till end of bidding	
2 ♣	X	0	3 ♠	a)19/20 bal. (4441 pos.) b) any SF c) solid ♥♠ 9 tricks d) GF ♥ e) 25/26 bal.	2♦: relais; 2♥/2♠ to play (0-3) ; 2NT 5-4 minors 0-3; 3♣♦ 10+ good suit	2♣-2♦-2♥: 19/20 NT ; 2♣-2♦-2NT: SF or GF ♥ >3♣ 2 <sup>nd</sup> neg. ; 2♣ 2Y X: 5+ bal	
2 ♦	X	0	--	a) weak two ♥ b) any GF c) 23/24 or 27/28 bal.,	2♥: relais; 2♠: asking for shortness; 2NT: asking for feature	2♦-2♥-3♥ sets ♥ ; after GF next suit Herbert 0-4;	
2 ♥		4	--	4+ / 4+ majors 5 - 11	2NT: forcing relais; 3♣: invite 3+M(s) 3♦: invite with 4 major; 3♥♠ pre.		
2 ♠		5	--	Weak two ♠	2NT asking for shortness; 3♣ asking for feature, 3♦♥ non-forc.		
2 NT				21/22 (4441/5431 pos.)	Puppet-stayman; transfer; 4♣-4♠ TXF	1 <sup>st</sup> step after SI = no interest	
3 ♣♦		6		Pre, good suit 1st/2nd	3♦ asks for 3 card major, 3♣-4♦ RKCB		
3 ♥♠		6		Pre	New suit GF ,		
3 NT	X			Gambling no outside v. to play 3rd/4th pos.	4♣ paco; 4♦ ask 3 M.		
4 ♣	X	0		Solid 7♥+ace/solid 8♥	4♦ asks for ace	<b>HIGH LEVEL BIDDING</b>	
4 ♦	X	0		Dito with ♠	4♥ asks for ace	RKC-Blackwood/Gerber/ERKCB: 14 03 2 2+TQ; Camouflage trials ; Josephine; Splinter; 1♥♠ 3NT4♣♦ Transfersplinter	
4♥♠		7		5 - 11 1 <sup>st</sup> , 2 <sup>nd</sup> seat		After interference of Blackwood/Gerber: X= penalty, pass no control- next steps 14 03 2 2+	