DEFENSIVE AND COMPETITIVE BIDDING	LEADS AN	ND SIGNALS						
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING	OPENING LEADS STYLE					M/DE O (i O l o . do	
Up to 18HCP, usualy sound at the 2 level		Lead In Partner's Suit			Suit	WBF Convention Card 2.19		
New suit = Non Forcing but constructive at level 1, Forcing one round at level 2	Suit	3rd=even, low=odd		same		1		
Jump-Shift = Fit showing, Jump Q= Mixed raise, Jump Raise = Weak	NT	3rd=even, low=odd, 2nd=l	oad suit	same		Category:	Green	
Cue-bid = Good raise or forcing with new suit	Subseq	Same, with att when it ma	tters			Country:	Canada	
Responsive Doubles	Other: VS Suit: Rusinow leads for suist in which we showed at least 5 cards.				d at least 5 cards.	Event:	Bermuda Bowl - 2003	
1NT= 8-11						Players:	Kamel Fergani - Nicolas L'Ecuyer	
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS	LEADS					JMMARY	
15+-18 HCP; system as over 1NT opening	Lead	Vs. Suit Vs. NT			GENERAL APPROACH AND STYLE			
Rubenshol or Lebenshol (fast shows), according to opponents methods	Ace	AKx(+) except at the five I	x(+) except at the five level AKx(+),Ax(x), as), asks ATT	Variable 1 NT openings: 11-14 1st & 2nd seat Non Vulnerable, 15-17 otherwise		
Double = Negative	King	AK, KQ(+)		AKJ10(+),KQ109(+), asks UB or CT		5-card Majors style		
In balancing seat over a Major, 1NT=11-17	Queen	QJ(+)	J(+)		QJ(+),KQ(+), asks ATT		Semi-Forcing 1NT over 1H/1S	
In balancing seat over a minor, 1NT=11-14	Jack	J10(+), KJ10(+)			J10(+), KJ10(+),AJ10(+)		Multi 2D	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	109(+), K109(+), Q109(+)		109x(x),Q109(+),K109(+),A109(+)		<u> </u>		
1-Suit: Preemptive in live, intermediate in balancing seat	9	9x		9xx				
2-Suit: 2NT = 2 lowest unbid suits, weak or strong (also 1NT by PH)	Hi-x	Sx,HxSx,xxSx,HxSxxx,xxSxxx		xSxx(+)		1NT Openin	gs: Variable: 11-14 in first & second seat Non Vulnerable, 15-17 of	
	Lo-x	HxS,xxS,HxxxS,xxxxS		HxS, HxSx, HxxxS		2 OVER 1 R	tesponsesForcing to game by unpassed hand except (1)	
Reopen: In balancing seat, 2NT= 20-21 balanced	SIGNALS	IN ORDER OF PRIORITY	DER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead Declarer's Lead Disc		Discarding	Multi 2D opening (always weak)			
Michaels Cue in direct seat, with weak or strong hands.	Suit:1st	ATT,HIGH=Discourage	Count, Hi/	/Low=Odd ATT,HIGH-Discourage		2H opening shows a weak hand with both Majors		
Direct jump Q in opener suit : Minor = Natural, Major = asks for stopper	2nd	Count, Hi/Low=ODD	Suit prefer	ence	Count, Hi/Low=ODD	2S opening shows a weak hand with both minors		
When each opponent bid a suit, Q in opener minor is natural	3rd	Suit preference				Gambling 3NT with no outside strenght in first and second seat		
When each opponent bid a suit, Q is responder suit is natural	NT: 1st	ATT,HIGH=Discourage	TT,HIGH=Discourage Count, Hi/L		Low=ODD ATT,HIGH=Discourage		Fit showing jump-shifts: in competitves situations, and also 1C-2D & 1D-3C	
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	Count, Hi/Low=ODD	Suit prefer	rence Count, Hi/Low=ODD		Unusual versus unusual		
Double = Cards (up-range)	3rd	3rd Suit preference			1H/1S may bypass 1D			
2C = D or (H + S)	Signals (in	Signals (including Trumps): Reverse Smith against NT			<u>.</u>	1H/1S over	1D opening could be on a 3 cards suit	
2D = H or (S + C)		Trumps	s for suit pr	eference				
2H = S or (C + D)		1						
2S = C or (D + H)	DOUBLES							
2NT = (C + H) or (D + S)	TAKEOUT	TAKEOUT DOUBLES (Style; Responses; Reopening)						
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	Could be li	Could be light with the right shape						
Double = Take-out, X by advancer are Responsive	Cue-bid fo	Cue-bid forcing until a suit is bid and supported						
Rubenshol after X of Weaktwos	1NT respo	1NT response constructive						
Leaping Micheals VS Weak twos						SPECIAL FO	DRCING PASS SEQUENCES	
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL,	ARTIFICIAL AND COMP	ETITIVE DO	DUBLES/RED	OUBLES			
Suction against 1level strong and artificial openings (same as over 1NT)	Negative Doubles trough the 4 level, 1m-(1H)-Double=shows less than 4 spades							
	Responsive Doubles trough the 4 level							
	Support Doubles & Redoubles through the 3 level					IMPORTAN'	T NOTES THAT DON'T FIT ELSEWHERE	
	Doubles in	Doubles in competitive and non forcing situations are not penalty oriented						
OVER OPPONENTS' TAKE OUT DOUBLE								
New suit = One round force								
2NT = Limit raise or better, with 4+ trumps						Psychics:		
XX = 10+ HCP, less than a 4 cards support in opener's suit								
Jump Shits = Fit Showing								

nonir~	A rtificial	Min	Nog Dhia the	Description	Dognonoo	Cubacquant Austion	Doggod Hand Didding
pening	Artificial	Min.	Neg Dble thr		Responses	Subsequent Auction	Passed Hand Bidding
2		3 cards	4S	10-21 HCP	2C = F1,2D=Fit showing, 2H=5+S & 4+H, 2S=const raise	A new suit rebid by opener denies a balanced hand	New suit NF
		3-3 minors			2NT= Invitational, 3C= preempt, other JS= shortness	1NT rebid by opener bypasses 4 card major if balanced	
)		4 cards	4S	10-21 HCP	2D = F1, 2H=5+S & 4+H, 2S=const raise, 2NT= invit	A new suit rebid by opener denies a balanced hand	New suit NF
)		unless 4432			3C= Fit Showing, 3D= preempt, other JS= shortness	1NT rebid by opener bypasses 4 card major if balanced	
1		5 cards	4S	10-21 HCP	Semi forcing NT, 2/1 GF except (1), 2H=const 3 trumps	Serious 3NT by both partners in slamish auctions	New suit NF except, 2NT= Clubs N
1					2S= limited unsp splinter,2NT=Forc raise,3C=limit 4+trumps		Modified Drury with 8+ HCP
1					3D=const 4+ tr,3H = preempt,4D= good preempt to 4 H		
3		5 cards	4H	10-21 HCP	Semi forcing NT, 2/1 GF except (1), 2S=const 3 trumps	Serious 3NT by both partners in slamish auctions	New suit NF except, 2NT= Clubs
;					2NT=Forc raise, 3C=limit 4+trumps,3D=const 4+ trumps		Modified Drury with 8+ HCP
3					3H =unsp Splinter,3S=Preempt,4D=good preempt to 4 S		
IT.			4S	11-14 HCP in 1st & 2nd NV	Stayman, Jacoby, Texas, Smolen, 2NT=art GF, 2S=art multi		
IT.			4S	Vunerable, or 3rd and 4th seat	3C=minors weak,3D=majors GF,3H=Majors Inv,3S=Minors GF		
NT				4H5m,5/4m OK	Rubinsohl or Lebensohl depending opponents methods		
)	Yes			Artificial and strong	Controls:2D=0 or 1,2H=2,2S=3+; Transfers, Kokish Relay		
)	Yes			Multi: weak in a major only	2NT asks, Majors bids correctable exc after 2NT, 3m= F1		
1	Yes			Both Majors, Weak	2NT aks range, 4C = Relay for RKCB, 4D=pick your best suit		
3	Yes			Both Majors, Weak	2NT aks range		
IT				20-21 HCP	Mod Stayman, Jacoby, 2 under ST transfers, 3S= minor(s)	Smolen	
;				Natural, preemptive	New suit F1,		
)				Natural, preemptive	New suit F1		
1				Natural, preemptive	New suit F1		
3				Natural, preemptive	New suit F1		
IT	Yes	7 cards		Solid minors, no outside stopper	4C=Pass or correct, 4D=asks for shortness		
				Natural, preemptive			_
)				Natural, preemptive			
l				Natural, preemptive			
				Natural, preemptive			
IT	Yes			Blackwood (plain)			
)	1			Natural, preemptive			
)				Natural, preemptive			
	L BIDDING			vatural, preemptive			
		400. F l	National DOI				
		430; Exclusion E					
		King asks with 5	N1 or cheape	est idle suit			
ss and p	ull= strong in	forcing auction					
							·

Supplementary notes file (ccehints.txt) Kamel Fergani - Nicolas L'Écuyer (Canada)

Note: 1:

1Major-2New suit; opener shows extra ig he rebids higher than 2 in his Major, except 4H after 1S-2H 1Major-2New suit; Forcing to game,unless responder rebids his suit and opener did not show any extras

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