



WBF Convention Card

DEFENSIVE & COMPETITIVE BIDDING	
<b>OVERCALLS (Style; Responses; 1/2 level; Reopening)</b>	
Style: 1 level overcall can be light	
Responses: Jump raise PRE, Jump Q = mixed raise, New suit at 1 level NF, Jump shift INV, but good hand,	
Reopening:	
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> live; Responses; Reopening)</b>	
2 <sup>nd</sup> Position: 15-18	
Responses: As over INT OPENING	
4 <sup>th</sup> Position: 11-17	
Responses: Stayman, Transfers	
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>	
Style: Intermediate	
Responses: 2NT asks	
Unusual NT: Lower 2 unbid suits	
Reopening: Jump overcall INTER, 2NT = 19-20	
<b>DIRECT &amp; JUMP CUE BIDS (Style; Responses; Reopen)</b>	
Style: Michaels, wide range	
1m-3m = NAT, 1M-3M asks stopper	
Responses: (1M)-2M-3♣ = P/C	
Reopening:	
<b>VS. NT (vs. Strong / Weak; Reopening; PH)</b>	
Vs WK: DBL = PEN; vs STR: DBL=1 minor or both M's	
Vs All: 2♣ = clubs + M	
2♦ = diamonds + M	
2M = NAT	
Reopening: Same	
<b>Vs PREEMPTS</b>	
T/O DBL thru 4♥, LEB after (2M)-DBL-(P)	
(2M)-4m = 5 <sup>+</sup> 5 <sup>+</sup> m + OM	
(2M)-3M asks stopper (could be very strong 2 suiter)	
<b>VS ARTIFICIAL STRONG OPENINGS</b>	
DBL = Ms, NT = ms	
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>	
After 1M-(DBL):2C = constructive 3c raise 3D constructive 4	
2NT = limit raise	

LEADS AND SIGNALS				
OPENING LEADS STYLE				
	Lead	In Partner's Suit		
Suit	3 <sup>rd</sup> even, low odd	same		
NT	4 <sup>th</sup>	same		
Subs.	Same, but some ATT			
Other: Vs NT: A asks for att; K, unblock or count				
LEADS				
Lead	Vs Suit	Vs NT		
Ace	AKx	Asks ATT		
King	AK, KQx	Asks CT or unblock		
Queen	QJx	QJ(x), KQxx, KQJx		
Jack	J10(x) no higher honor	QJT <sub>x</sub>		
10	10xx, AJT <sub>x</sub> , KJT <sub>x</sub>	JT <sub>xx</sub> -low		
9	We lead low w/3 or top of seq	T9 <sub>xx</sub> -low 9 <sub>xx</sub> (depends)		
Hi-x	xx	xxx, maybe xxxx		
Lo-x	xxx, xxxx, xxxxx	Normally from an honor		
SIGNALS IN ORDER OF PRIORITY				
	Partner's Lead	Declarer's lead	Discarding	
SUIT	1 <sup>st</sup>	Hi = Discouraging	Hi = discouraging	udca
	2 <sup>nd</sup>	Hi =	S/P	udca
NT	3 <sup>rd</sup>			
	1 <sup>st</sup>	Hi = ENCRG	Smith	udca
	2 <sup>nd</sup>	Hi = E	STD CT	udca
3 <sup>rd</sup>	S/P			
Signals (including trump): Smith vs NT				
First discard: always play udca, except for SP & Smith				
DOUBLES				
<b>TAKEOUT DOUBLES (Style, Responses; Reopening)</b>				
Style: Support for unbid suits (might not have ♣s after 1M)				
Responses: Cue FI				
Reopening:				
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE (RE-)DBLS</b>				
NEG DBL thru 6S				
RESP DBL thru 4♠, including (1X)-1Y-(1NT)-DBL				
Maximal Overcall DBL to 3M				
Support DBL & RDBL to 2M—at 3-level we have 3 + tend to have extras				
Many low level DBLs T/O				

<b>Category: Natural – GREEN</b>	
<b>NCBO: USBF</b>	
<b>Event: Venice Cup</b>	
<b>Players: NAME Molson</b>	<b>NAME Eythorsdottir</b>
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
5 card Majors 1 <sup>st</sup> & 2 <sup>nd</sup> , 1M-1NT (semi-f)	
Fairly light opening bids (depending on vul)	
Light preempts (depending on vul)	
Intermediate jump overcalls	
<b>1NT Opening: (14<sup>+</sup>)15-17</b>	
<b>2 over 1 RESP: FG</b>	
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
<b>OPENINGS:</b>	
3NT 1 <sup>st</sup> and 2 <sup>nd</sup> positions: Solid minor, an outside A or K	
2C strong	
2D/H/S weak	
<b>RESPONSES:</b>	
1♦-2♥ -8-11 invitational	
1♠-2NT FG raises	
1♥-3♣=LR 1♠-3♦ = 6-8	
1♥-3♦ = Sound 4 card single raise (6-8)	
1♠-3♥ = invitational, 8-11	
<b>COMP:</b>	
SPECIAL FORCING PASS SEQUENCES	
Pass then pull is stronger than taking initial action	
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
<b>PSYCHIC no</b>	

OPENING	TICK IF ARTIFICIAL	MIN. # OF CARDS	NEG DBL THRU	NAME	NAME	Date	
				DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PH & COMP BIDDING
1♣		3	4♠	Longest suit in unbal hand with 11 <sup>+</sup> , or BAL hand w/ 12-14 or 18-19. We open 1♣ with 33 minors, 1♦ with 44 minors	1M resp may have longer ♦s INT = 6-10, 2NT = 11-12, 3NT = 13-15 3-level JS = SPL Inverted minor raise: 2♣ = Limit raise <sup>+</sup> 3♣ = PRE NV, Mixed raise vul	1NT rebid may have 4 card M with 3 ♣s 2-way Checkback over 1NT rebid 4 <sup>th</sup> suit FG; ART relay/reverse; SPL; WOLFF S/O over 2NT rebid; 3♦ checkback over 2NT rebid	PH: FIT jumps
1♦		3	4♠	See 1♣	See 1♣		
1♥		5(4)	4♠	May be 4 card suit 3 <sup>rd</sup> & 4 <sup>th</sup>	1NT = F1; 2/1 FG unless rebid suit 2♠ = FG raise 3♣ = Limit raise 3♦ = Sound 4-card single raise 3♥ = PRE 3♠ = limited SPL in any suit 3NT, 4m = SPL (3NT = ♠ SPL)	SPL 1M-1NT-2NT = F1 (TRFs)	PH: Reverse DRURY FIT FIT jumps except 3♣ NAT COMP: ART raises/DBL, Fit jumps
1♠		5(4)	4♠	May be 4 card suit 3 <sup>rd</sup> & 4 <sup>th</sup>	See 1♥ except: 3♠ = FG raise 3♥ = limited SPL any suit or good 4-card single raise; 3♦ = Limit raise; 3NT = ♥ SPL 2NT = NAT, FG	See 1♥ 1♠-1N-2♣-2♦ ART [4]	
1NT			3♠	15-17 (may be very good 14) May have 5 M or 6 m	NF STAY, JTB, Gerber, Texas 2♠ mss, shows either both ms or ♦s 2NT → 3♣; 3♣ → 3♦ 3♦ (14)44, 3♥ asks 3M = SPL, 3 other M, (54) ms	1NT-2♣-2♦-3M = 4 bid M, 5 OM 1NT-2♣-2♦-4♦ = 6♥s + 4♠s 1NT-2♣-2♦-4♥ = 6♠s + 4♥s 1NT-2♦, ♥-new suit = Max, 4 trumps, doubleton in bid suit	COMP: LEB after NAT overcall NEG DBL thru 3♠
2♣	√	0		STR, ART, F 2NT or 3M	2♦ waiting 2M = 5 to 2 of top 3 honors 3m = good suit	2♣-2♦-2M-3♣ = 2 <sup>nd</sup> negative 2♣-2♦-3M = 4-card M, primary ♦s	
2♦		6(5)		NAT, WK (5-11) Usually 6 card suit	New suit F1, except new m fav vul 2NT inquiry		
2♥		6(5)		See 2♦	See 2♦		
2♠		6(5)		See 2♦	See 2♦		
2NT				20-21 BAL, May have 5M	STAY, JTB, Texas, Gerber, 3♠ = 1 or both ms	<b>HIGH LEVEL BIDDING</b>	
						RKCB -0314 Some DBL KC	
3x		6		NAT, may be weak Fav	New suit F1	Exclusion KC GSF	
3NT	√			1 <sup>st</sup> & 2 <sup>nd</sup> : 7-8 card solid m, + side A or K	4♣ = P/C	SPL Spec K	
4x				NAT PRE			