

# Bruto's Strong

## Schema aperture

1♣	17+ pt. - any
1♦	21-22 pt. - BIL 15-16 pt. - 5+m o BIL o 441
1♥♠	15-16 pt. - 5+M 11-14 pt. - 4M - 5+m/aM
1NT	11-14 pt. - BIL (5M) o 4441
2x	11-14 pt. - 5x 9-14 pt. - 6x      0/3M
2NT	11-14 pt. - 5F-5Q
3x	7+ - Barrage

### 1♣

1♦ = 0/6 pt.

1♥/2♣ = 0/5+ controlli (1♥ = 2 ctr o 7+ pt.)

2♦♥ = 0/6 pt. - 5+M in sottocolore

In caso di interferenza, risposte classiche oppure:

- un colore a liv. 1 = 5+, F1; un colore a liv. 2 = 0-3/4 pt., 5+
- un colore a salto = 6°, Inv; 1NT = Inv+
- DBL = punitivo (da 1NT in poi: Inv+)

### 1♦

1♥ = relay

1♠ = 4+C, F1

1NT = 5+P, F1 → 2♠ = BIL

2♦♥ = 5+M in sottocolore, FM

### 1♥/♠

1NT = relay

2♥/♠ = FIT, NF

(1♥) - 1♠ = 5+P, F1 → 1NT = 15-16 pt., FIT♠

(1♠) - 2♣ = 5C, NF

(1♠) - 2♦ = 5+C, Inv+

(1♠) - 2♥ = 6C, NF

(1♠) - 3♥ = 6C, Inv

# 1NT

2♣ = relay → 2♦/♥ = 4/5M in sottoc. → 2♥/♠ = FIT 3°

2♦♥ = 5+M, transfer

In caso di interferenza di:

- (DBL) → Moscow Escape

- (2x) → Lebenshol

## 2♣/♦

1° gradino relay	1° grad. = 3C / 3P 2° grad. = 3P / 3C (2NT → 3♣ = P/C se min) 3° grad. = 6m, max 4° grad. = 6m, min 3♥♠ = 5431 con 3M, max
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2♥♠ = 5+M, Sign Off

3♣/♦ = FIT, Sign Off

altro = Nat, Inv

## 2♥

2♠ relay	2NT = max → 3♣ = relay → 3NT = 4+F
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2NT 5P, Inv	3♣/♦ = 4+m, max 3NT = 6C, max
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3♣ = 5P, FM → 3♦ = 5C

3♦ = 6P, FM

3♥ = FIT♥, Sign Off

3♠ = 6P, Inv

## 2♠

2NT relay	3♥ = 6P, max 3NT = 4+m, max
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3♣ 5C, Inv+	3♦ = 5P → 3♥/♠ = NF 3NT = 6P, max
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3♦ = 6C, FM

3♥ = 6C, Inv

3♠ = FIT♠, Sign Off